



NASA Project Management Challenge

Daytona Beach, Florida

February 27-28 2008

What Does Complexity Have to Do With It?

Complexity, and the Management of Projects

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Management Concepts

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What is complexity anyway?

Complexity, the poetry of what we know and what we don't.

*As we know,
There are knowns and unknowns.*

*There are known - knowns.
These are the things we know we know.*

*We also know there are known - unknowns.
That is to say, there are some things we know we do not know.*

*But there are also unknown - unknowns.
These are things that we don't know we don't know.*

Donald Rumsfeld, Secretary of Defense

Complex:

1. **Composed of many interconnected parts**
2. **Characterized by a complicated or involved arrangement of parts, units, etc.**
3. **So complicated or intricate as to be hard to understand or deal with**

Webster's Encyclopedic Unabridged Dictionary, 2001

CAUSES OF COMPLEXITY

- The state of the environment

Details – number of variables and interfaces

Ambiguity – lack of awareness of events and causality

Uncertainty – inability to pre-evaluate actions

Dynamics – rapid rate of change

Social structure – numbers and types of interactions



- System of systems
- Systems
- Sub-systems
- Functions
- Sets of elements
- Elements



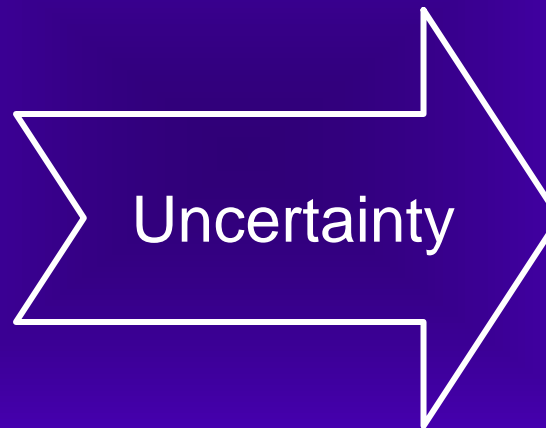
- Intelligence
- Innovation
- Energy
- Attention
- Time

**Additional
Needs**

What is a complex project?

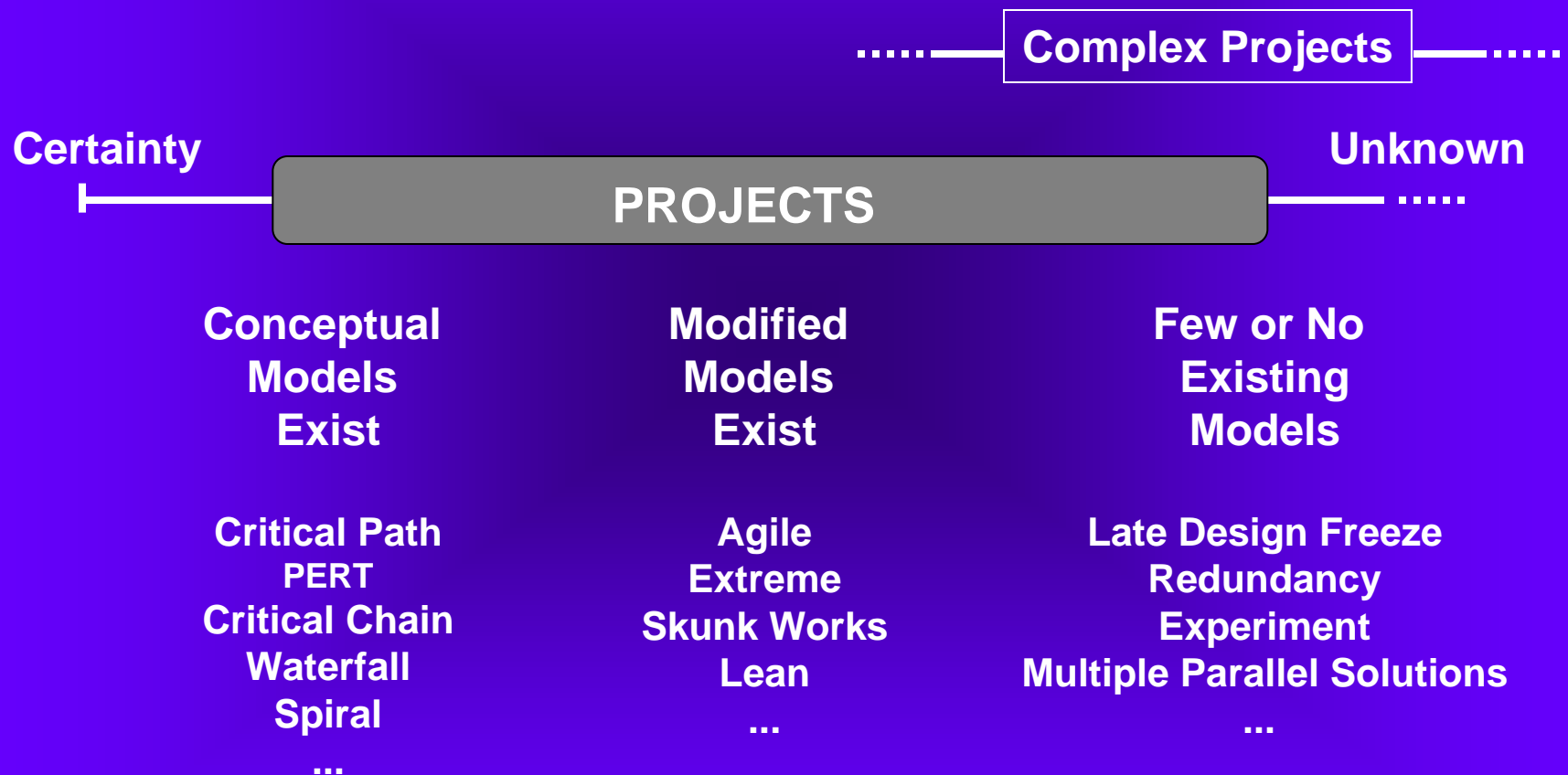
The **Critical** Role of the NASA Project Manager

Intangible
Understanding
the Features &
Functionality
Required/Desired



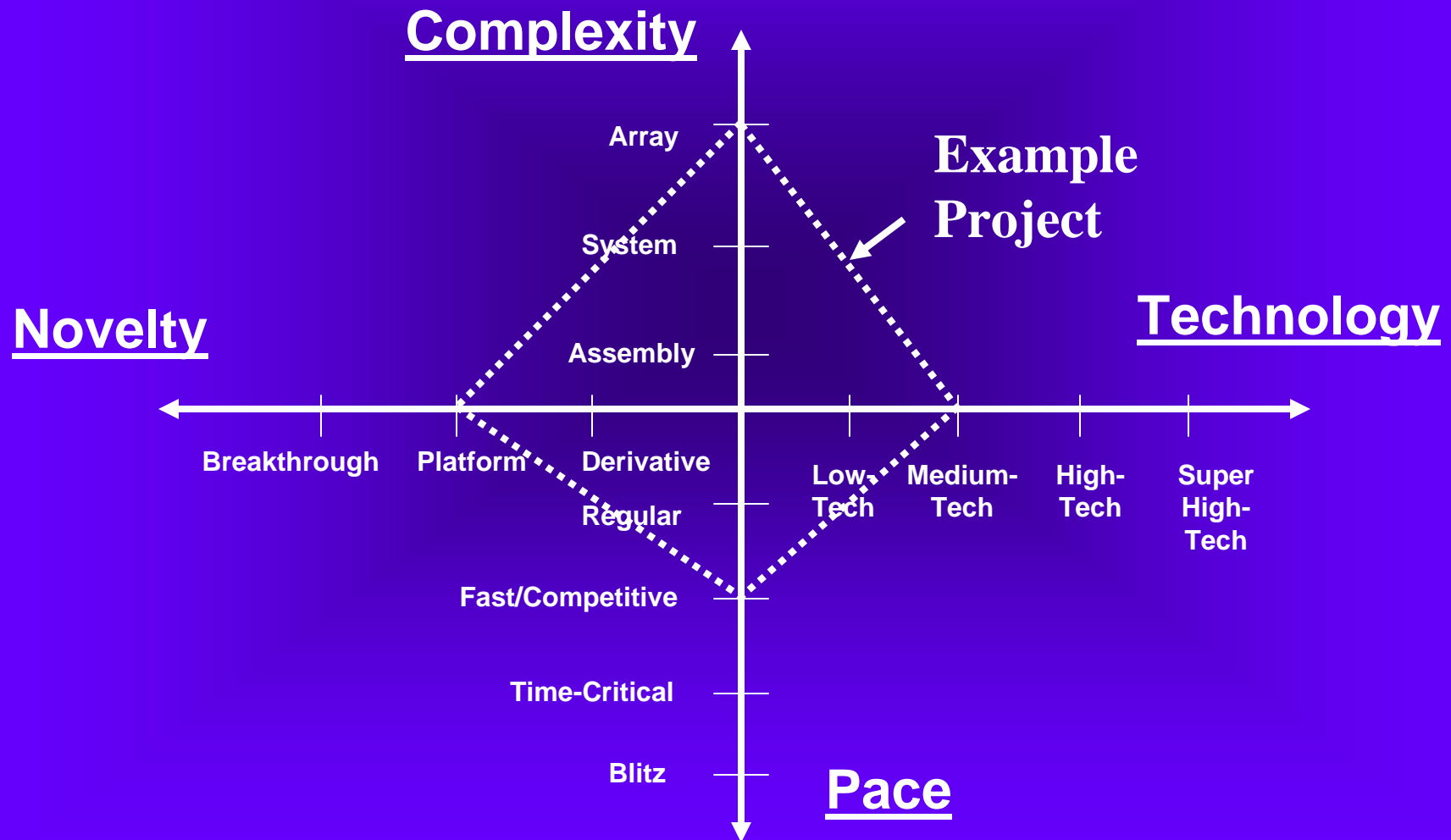
Tangible
Creating a
Product to
Provide the
Features &
Functionality

COMPLEXITY SPECTRUM



NCTP Model

(Aaron Shenhar, Stevens Institute of Technology)



What is needed to manage a complex project?

What is needed to manage a complex project?

A Complex-Project Manager!

What makes a complex project manager? (or anyone who can do something well)

Ability: (being good at something)

Knowledge	- books, study
Skill	- practice
Experience	- performance
Intelligence	- genes +

What is intelligence?

What is “Intelligence”?

Piaget:

- Sensorimotor & assimilation cognitive development

Goddard, Yerkes, Burt, Thurstone, Terman, et al.:

Linguistic-mathematical (g and IQ)

Gardner:

7 + 1 – Linguistic, logical-mathematical, spatial, bodily-kinesthetic, musical, interpersonal, intrapersonal, + naturalistic

Salovey:

Emotional – Ability to monitor one’s own and other’s feelings and emotions, to discriminate

•**Albrecht:**

Social - Ability to get along with other & get their cooperation

Goleman:

Emotional – Self-awareness, self-regulation, motivation, empathy, social skills

Social - Awareness and facility in dealing with selves and others

INCREASING COMPLEXITY OF THOUGHTS & WORDS

The diagram features a solid black arrow pointing from the bottom-left towards the top-right. Along the right side of this arrow, five concepts are listed in a vertical stack, each enclosed in a thin black rectangular box. The concepts are: Data, Information, Understanding, Decision, Knowledge, and Wisdom. The boxes are arranged such that they appear to be placed along the path of the arrow, with each subsequent box being higher and further to the right than the previous one.

┌Data >

┌Information >

┌Understanding >

┌Decision >

┌Knowledge >

┌Wisdom

JAIQUES' STRATIFIED SYSTEMS THEORY

CAPACITY FOR WORK – HUMAN DISCRETION & JUDGEMENT

WORK: THE EXERCISE OF DISCRETION, JUDGMENT & DECISION-MAKING IN CARRYING OUT TASKS (THINGS YOU HAVE TO THINK AND MAKE DECISIONS ABOUT)




WORK CAPACITY: THE LEVEL OF KNOWLEDGE, SKILL, WISDOM, & TEMPERAMENT AVAILABLE TO DO WORK

WORK, & PROJECT MANAGEMENT, HAVE TO DO WITH PROBLEM SOLVING

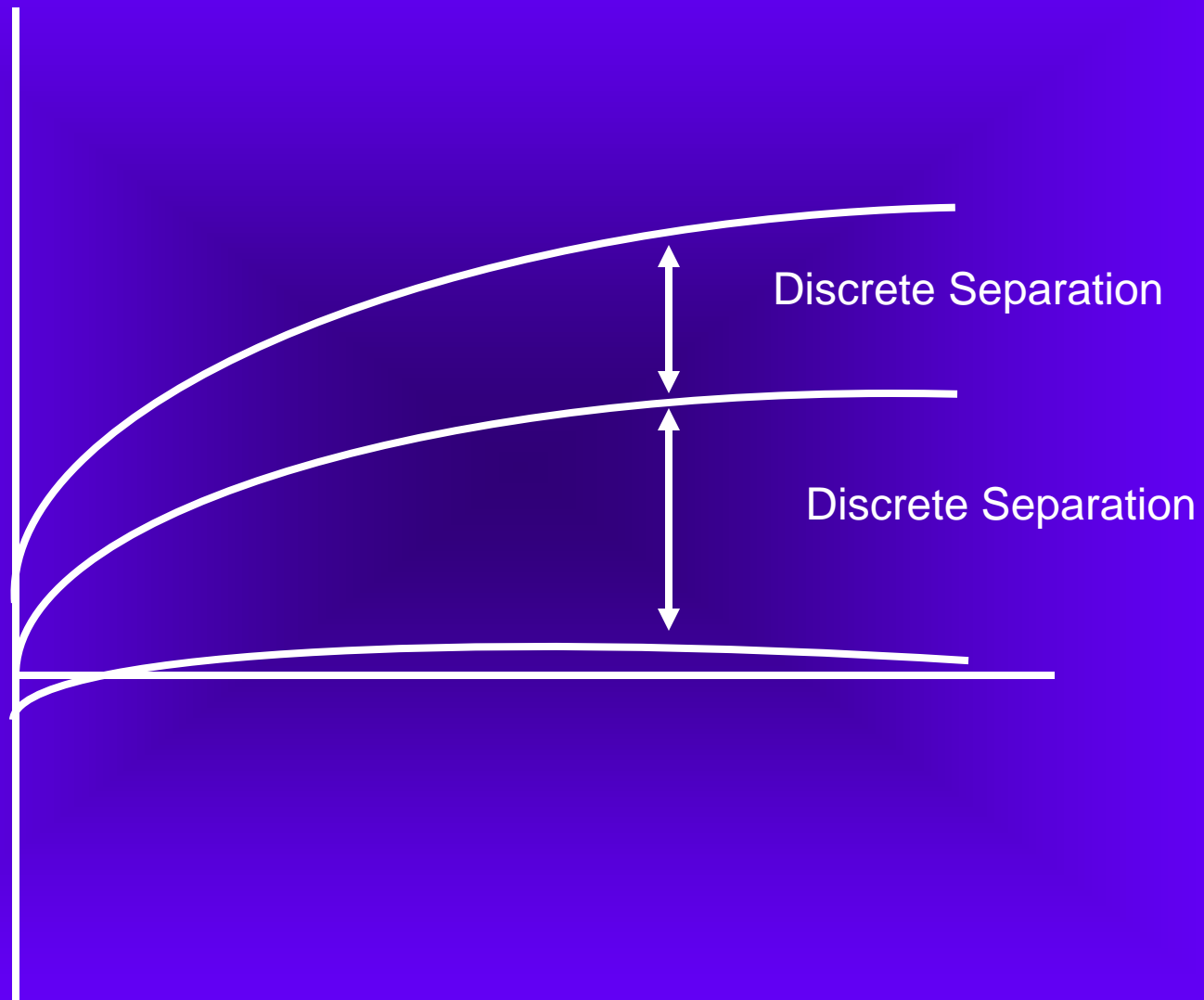
- IDENTIFYING & SETTING A GOAL (PROJECT PURPOSE)
- FINDING A WAY TO ACHIEVE THE GOAL (SOLUTION FINDING)
- DETERMINING RESOURCE REQUIREMENTS
- RECOGNIZING LIMITS (CONSTRAINTS)
- SELECTING A PATH TO THE GOAL (EQUIFINALITY)
 - KNOWN: SIMPLE
 - UNCERTAIN: COMPLEX, MULTIPLE VARIABLES
 - VERBAL & NON-VERBAL

THE *TIME-SPAN* OF WORK IS THE LEVEL OF COMPLEXITY OF A ROLE

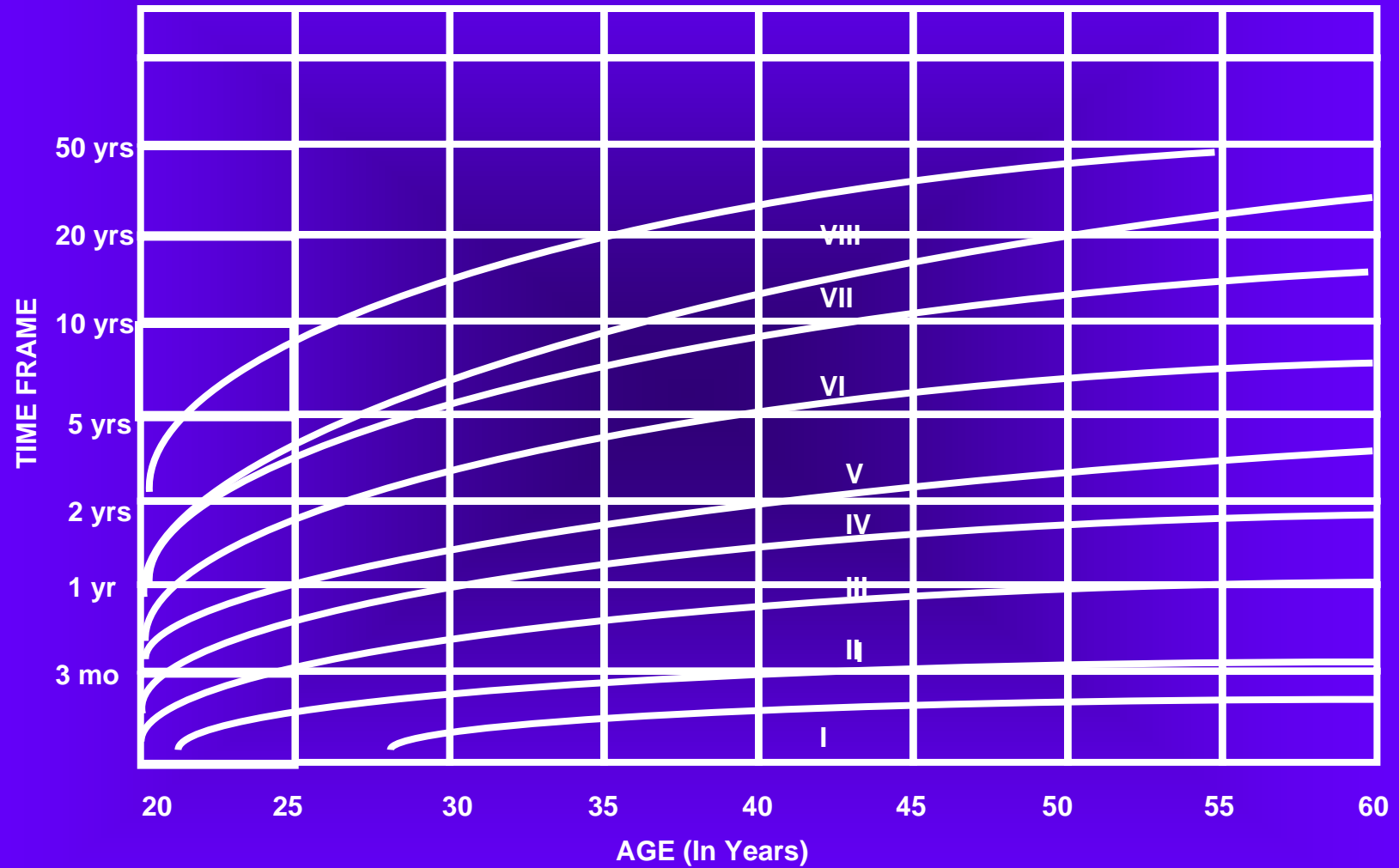
- THE MAXIMUM TARGET TIME IS FOR THE LONGEST TASKS
- THE LONGER TIME SPAN = GREATER WORK CAPACITY REQUIRED

TIME SPAN
OF WORK  COMPLEXITY  UNCERTAINTY  DISCRETION

Jaques' Stratified Systems Theory



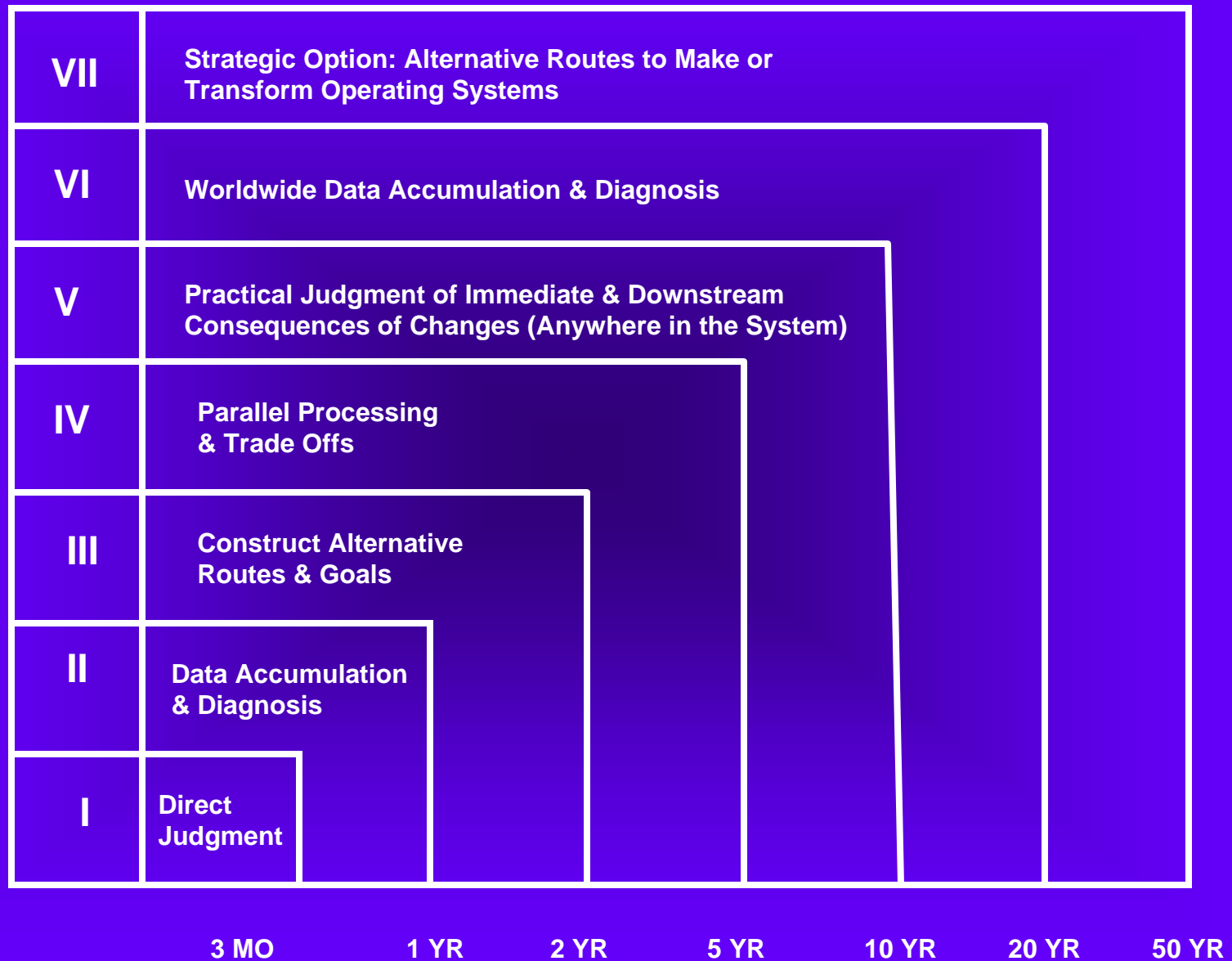
Jaques' Stratified Systems Theory



RELATING STRATIFIED SYSTEMS THEORY TO PROJECT MANAGEMENT

TIME SCALE	STRATUM	TIME FOCUS OF PLANNING
20 - ... YRS	VII	25 YEAR STRATEGY DEVELOPMENT
10 – 20 YR	VI	12 YEAR PROJECT CONCEPTS
5 – 10 YR	V	7 YEAR CRITICAL PROJECTS
2YR – 5YR	IV	3 YEAR PROJECTS
1 YR – 2 YR	III	18 MONTH PROJECTS
3 MO – 1 YR	II	6 MONTH EFFORTS
1MO – 3MO	I	DAY-WEEK JOBS

Jaques' Stratified Systems Theory



**Can the Level of Verbal Processing of Information
by a Project Manager be Used To Determine their
Current Level of Project Management Capability?**

Bucy: A Typology of Reasoning Based on Elliott Jaques' Quintave Model

Stamp: Longitudinal Research Methods of Assessing Managerial Potential

Jaques' Stratified Systems Theory

COGNITIVE PROCESSES (ARTICULATED THOUGHT)

- THE MENTAL PROCESSES BY WHICH YOU TAKE INFORMATION, ANALYZE IT, MAKE CONCLUSIONS, PLANS, & DECISIONS (ANALYSIS, ORGANIZATION, JUDGMENT, REASONING, REACHING CONCLUSIONS, PLANNING, MAKING DECISIONS FOR ACTION)

COGNITIVE POWER (WORK CAPACITY)

– A MEASURE OF THE MAXIMUM SCALE & COMPLEXITY YOU ARE ABLE TO APPLY AT A GIVEN TIME (ABILITY TO HANDLE COMPLEXITY – WORDS, IDEAS, FORMULAS, MODELS, DESIGNS. MATHEMATICS & OTHER SYMBOLS)

SKILL (LEARNED PSYCHOMOTOR PATTERNS & CALCULATING ROUTINES)

- THE ABILITY TO ORGANIZE AND SIMPLIFY WORK & PROBLEM SOLVING

Jaques' Stratified Systems Theory

IV PARALLEL PROCESSING IF-AND-ONLY-IF (UNIVERSAL-BI-CONDITIONAL)

Considering a number of linked serial results in parallel. “If this, which leads to A then B but is unsupportable, but considering C leading to D also unsupportable, E leading to F is workable but only if B is included between E and F.”

III CUMULATIVE PROCESSING AND-AND (SYMBOLIC-CONJUNCTIVE)

Bringing together a number of different ideas, each insufficient alone, but as a group make a case. “Taking this, and putting it with this and that, it's clear.”

II SERIAL PROCESSING IF THEN-THEN (CONCEPTUAL-CONDITIONAL)

Constructing a sequence of reasons, each leading to the next creating a chain. “Do A which will lead to B then to C, and then to what is needed.)

I DECLARATIVE PROCESSING OR-OR (CONCRETE-DISJUNCTIVE)

Bringing together a number of separate reasons without connecting the reasons.” Here's a reason. Here's another, and I have others also.”

COMPLEXITY RELATIONSHIPS

—	Theory, Philosophy	Complex Processing	Theory of Relativity Quantum Physics
—	Systems of Systems	Parallel Processing	Return to the Moon, Mars Apollo Manhattan Project
—	Conceptual Systems	Serial Processing	Pyramids Great Wall of China ISS
—	Symbolic Logical arrangements	Cumulative Processing	New Buildings Computer Systems
—	Concrete Things	Declarative Processing	Tasks Assemblies

INFORMATION PROCESSING WITHIN STRATA

Time Span	Mental Complexity	Mental Process	Application to Project Complexity
IV	Universal	Parallel	Systems of systems to accomplish mission objectives
III	Conceptual	Serial	Combining subassemblies & subsystems into complex assemblies & systems
II	Symbolic	Cumulative	Combining tasks needed to develop subassemblies or subsystems
I	Declarative	Concrete	Activities needed to accomplish tasks

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INFORMATION PROCESSING WITHIN STRATA

IV
2 YR – 5 YR

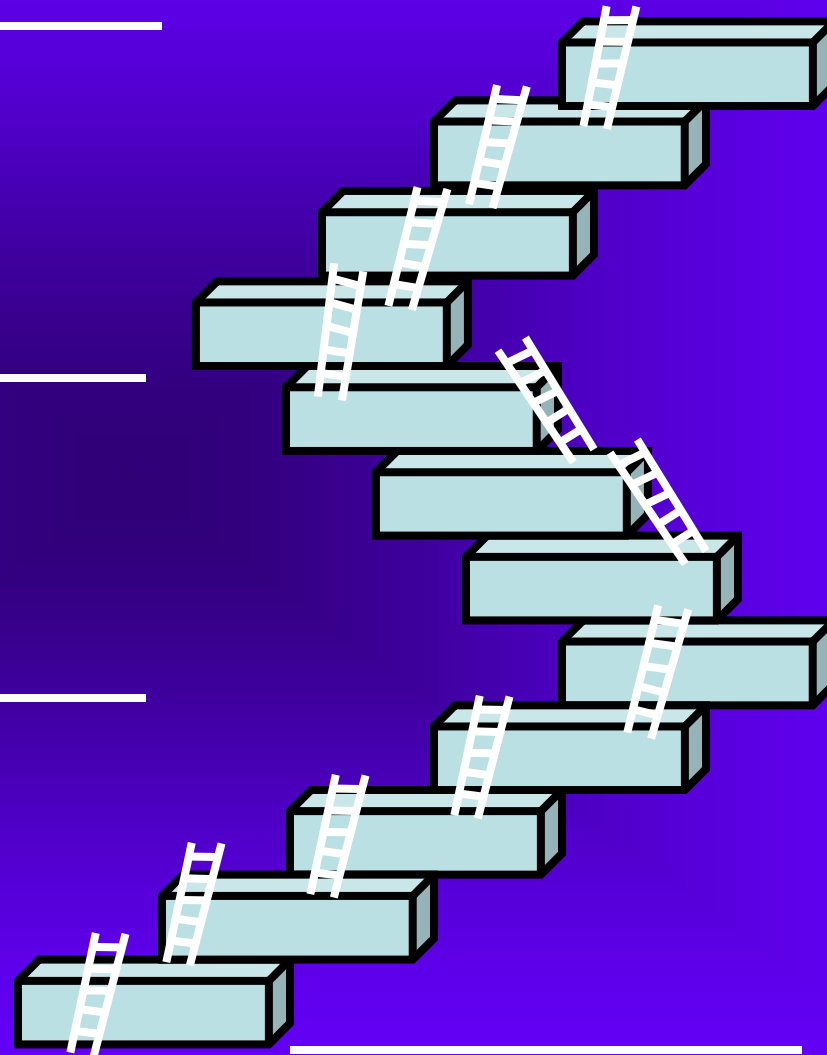
Parallel
Cumulative
Serial
Declarative

III
1 YR – 2 YR

Parallel
Cumulative
Serial
Declarative

II
3 MO – 1 YR

Parallel
Cumulative
Serial
Declarative



Mental Processes	Description of Language Used
Parallel IF-AND-ONLY-IF	<p>Examining a number of other possible positions held in parallel and linked together, each arrived at by means of serial processing.</p> <p>EXAMPLE: Beginning with a position that leads to A and B and ends in outcome 1, which I do not support, or starting with another position that leads to C and then to D to get to outcome 2, which I also do not support. A third position could lead to E and then to F, ending in outcome 3 that I do favor, but only if you took B and put it between E and F on the way to outcome 3.</p>
Serial IF-THEN-THEN	<p>Constructing a line of thought made up of a sequence of reasons, each one leading to the next, creating a chain of linked reasons to make the conclusion.</p> <p>EXAMPLE: I would do A, and because it would lead to B, and B will lead to C, and C will lead me to where I want to get. (Each reason leads to the next reason, and so on.</p>
Cumulative AND-AND	<p>Bringing together a number of different ideas, none of which is sufficient to make a case, but taken together they do make the case.</p> <p>EXAMPLE: If you take this idea and put it together with these other three items it becomes clear that such-and-such has occurred.</p>
Declarative OR-OR	<p>Bringing together a number of separate reasons for taking a particular position on an issue.</p> <p>EXAMPLE: Here's one reason for my idea, and here's another, and I could also give you others.</p>

Conclusions